# ARCADIA-2001 ™

## /// BY 🎼 Emerson

### VIDEO GAME INSTRUCTIONS

## SPACE MISSION ™
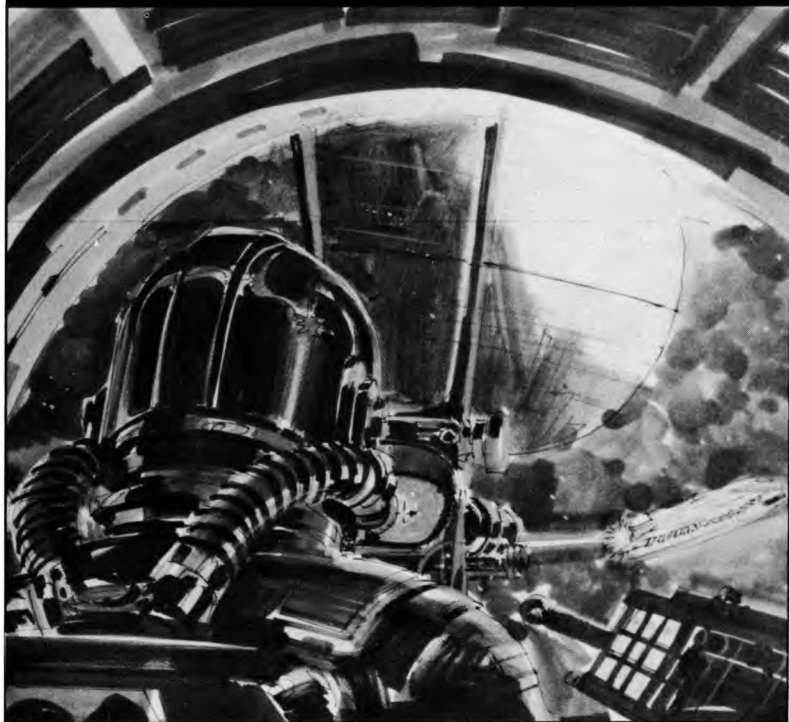
# I. GENERAL

1. Be sure the POWER Switch is in OFF position (RED POWER LITE OFF) when inserting or removing a game cartridge. This will prevent damage to your cartridge and console.

2. Insert mylar overlay into Left Controller keyboard. (See Figs. 1 & 2) Since this is a 1 player at a time game only 1 overlay is required.

3. Insert cartridge into console (Game name should face you).

4. Read this "OWNERS MANUAL" before playing game.

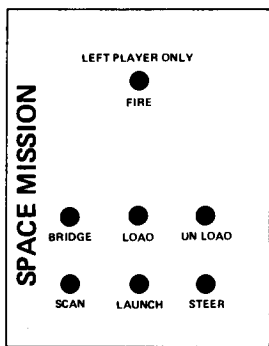5. Refer to it for all necessary adjustments for best results.
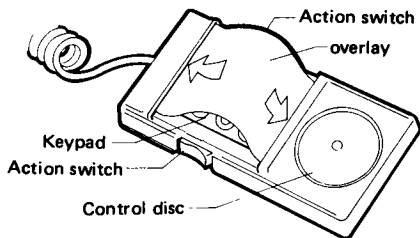


FIG. 1
OVERLAY

FIG. 2
HOW TO INSTALL OVERLAY

## II. OBJECT OF THE GAME

1. Your mission is to build a space station in the limited 2 minutes time.

2. The space station is divided into 4 pieces and are floating in space.

3. You have to launch a "DRONE SHIP" to "LOAD" (PICK UP) and "UNLOAD" (DROP) the pieces at the appropriate spot to build the station, while you are at the bridge of a Mother Ship.

4. There will Alien Fighters Firing at your DRONE SHIP. Steer your DRONE SHIP to keep away from the gunfire.

5. If the DRONE SHIP is destroyed by the gunfire, another can be launched. There is no limit to how many DRONE SHIPS can be launched.

6. While building up your space station, you can shoot your laser gun at the Alien Fighters. However, you can shoot your laser gun only when your DRONE SHIP is unloaded.

7. Mission will fail if you can't build the station in the limited 2 minutes time.

8. Score will be given if mission is completed within minutes, according to the following formula.

$$\text{SCORE} = 100 \times (\text{MINUTES LEFT}) + 1 \times (\text{SECONDS LEFT}) + 10 \times (\text{ALIEN FIGHTERS DESTROYED}) + 100$$

## III. TO START THE GAME

1. Press POWER Switch to "ON" Position, the red POWER light will be lit.
2. Press "RESET" button, the "SPACE MISSION" will shown in screen. The upper Left corner shows the space station to be built (see fig. 3).
3. Press "START" button to start the game.

## IV. TO PLAY THE GAME

1. Once the game has started, you are at the bridge of the Mother Ship and have a 360 degrees view of space. Steer the Mother Ship by pressing the control disc in direction you want to fly.
2. To fire Laser Gun — Press "FIRE" button on the overlay Laser Gun will keep firing as long as you press the "FIRE" button. Press disc to steer the Mother Ship and aim at the Alien Fighters.
3. To launch Drone Ship — Press launch button. A close up take off view of the Drone Ship will be shown and take off engine sound will be heard.

## 4. TO CONTROL THE DRONE SHIP

a) Use control disc to steer the Mother Ship. Both Drone Ship and Mother Ship move.

b) Press "STEER" button on the overlay and use the stick control |
to control direction. This allows you to steer the Drone Ship
only. The Mother Ship will stop moving.

5. To pick (LOAD) the space station pieces — steer the Drone
Ship to the piece you want to pick up, then press "LOAD"
button. When the piece is loaded it will change color .
Carry the piece to the desired place and drop it by
pressing "UNLOAD" button. Try to bring it to connect to
the piece you want to join. If "UNLOAD" button does not
release it then try to match it closer to the other piece.
Continue this action until the 4 pieces have been put
together in correct order (according to original view (see III
(3)).

6. To review the status and score of the game, press "SCAN"
button on the overlay. This will show you the time left and
status of Alien Fighters. To return to the bridge view, press
"BRIDGE" button. (This will not function when the Alien
Fighter is firing.)

7. If you complete the assembly of the space station within
2 minutes time. A "MISSION ACCOMPLISHED" will appear
and your score will be revealed. Congratulations!

8. If you fail to complete the assembly in the two minutes
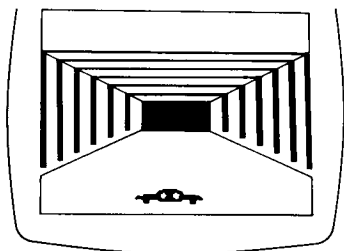time, try again. Good Luck and Happy Space Mission.

FIG. 3 (Space Station)

NOTE: This is the way the assembled Space Station should look after you have successfully put all the pieces together.